



Semester 1 (13 credits)

DIG 1940 – PROFESSIONAL DEVELOPMENT FOR DIGITAL MEDIA
Credit: 1 / Hours per week: 1
The student will perform self-reflective exercises to determine working and learning styles, research industry positions, learn basic job hunting skills, attend meetings of professional organizations, and learn how to develop and present their work.

DIG 2000C – INTRODUCTION TO DIGITAL MEDIA AND DESIGN
Credit: 5 / Hours per week: 7
An introduction to computers and application programs currently used in the industry for visual communication projects. Students will apply principles of design and typography to plan, produce, and present individual and group projects typical of those used in the graphics and digital media industry.

TPA 1200C – BASIC STAGECRAFT
Credit: 4 / Hours per week: 5
Focuses on techniques of scenic construction, installation, and budgeting using hands-on assignments to complement lectures. Topics include interpreting drawings, tool use, material selection, painting, and safety.

ENC 1101 – Freshman Composition 1
Credit: 3 / Hours per week: 3

Semester 2 (12 credits)

DIG 2030C – DIGITAL VIDEO AND SOUND
Credit: 3 / Hours per week: 4
Prerequisite: Minimum grade of C in [DIG 2000C](#) or [GRA 1142C](#); or department approval Introduction to concepts, principles, tools, and techniques of producing, assembling, and mixing digital video and audio. Understand story, creativity, planning, and organizational skills as a part of the production process.

DIG 2430C – DIGITAL STORYTELLING
Credit: 3 / Hours per week: 3
Prerequisite: Minimum grade of C in either [ART 1300C](#) or [DIG 1940](#) or department approval. The course focuses on the use of narrative forms in interactive media and other new technologies. Students will explore and create non-linear and interactive story structures.

TPA 2252C – INTRODUCTION TO AUDIO VISUAL TECHNOLOGY
Credit: 3 / Hours per week: 4
An introduction to audio visual technology and practices of the entertainment industry. The course will focus on AV production and design, along with the setup, operation and troubleshooting of basic audio-visual equipment.

College-level Science or Mathematics
Credit: 3 / Hours per week: 3

Semester 3 (12 credits)

DIG 2284C – ADVANCED DIGITAL VIDEO AND SOUND
Credit: 3 / Hours per week: 4
Prerequisites: Minimum grades of C in [DIG 2030C](#) and [DIG 2430C](#); or department approval Develops creative and organizational skills needed for advanced digital video production. Requires participation in a group video production.

DIG 2109C – DIGITAL IMAGING FUNDAMENTALS
Credit: 3 / Hours per week: 4
Prerequisites: Minimum grade of C in [DIG 2000C](#); and minimum grade of C in either [DIG 1940](#) or [ART 1300C](#); or department approval Introduction to the concepts and principles of digital imaging and the tools and techniques of image capture, creation, manipulation, and integration of still images. Understand composition, layout, color theory, image capture, and output using industry-standard software.

TPA 2257C – AUDIO VISUAL PRODUCTION
Credit: 3 / Hours per week: 11
The student will participate as an audio-visual technician for theater, dance, film, college-wide, or music events. Requires a minimum of 10 hours per week for a production or pre-production assignment.

College-level Humanities
Credit: 3 / Hours per week: 3

Semester 4 (14 credits)

TPA 2220C – INTRODUCTION TO STAGE LIGHTING
Credit: 4 / Hours per week: 5
Stage lighting techniques, practices and equipment. Includes electrical theory, use of dimming systems and implementation of lighting designs. This course includes learning activity designed to ensure competence in oral communication.

DIG 2291C – ADVANCED AUDIO VISUAL TECHNOLOGY
Credit: 3 / Hours per week: 4
Prerequisites: Minimum grade of C in [TPA 2257C](#) or [TPP 1260](#); AND a minimum grade of C in [DIG 2284C](#) or [TPA 2290C](#); or department approval. An in-depth exploration of the audiovisual technology and practices of the entertainment industry, the course will focus on the development of proficiency in the operation of a variety of audiovisual equipment with emphasis on systems integration.

TPA 2260C – INTRODUCTION TO AUDIO PRODUCTION
Credit: 4 / Hours per week: 5
This course introduces students to the theory and practices of sound reinforcement and recording for the entertainment industry. It covers audio equipment, sound systems, recording techniques and sound reinforcement for live events with a hands-on, project-focused approach.

PSY 2012 – General Psychology
Credit: 3 / Hours per week: 3

Semester 5 (12 credits)

ELECTIVE (UP TO 3 CREDITS)

ELECTIVE (UP TO 2 CREDITS)

DIG 2580C – DIGITAL MEDIA PORTFOLIO REVIEW
Credit: 1 / Hours per week: 2
Prerequisite: Minimum grade of C in [DIG 2284C](#) or [DIG 2342C](#) or [DIG 2561C](#); or department approval Creation by the student of a final digital portfolio summarizing the student's body of work. The student will design and complete a resume, self-promotional piece, and undergo a formal interview with industry professionals. Students will be expected to earn a C or higher on a comprehensive exam using industry-standard software and procedures.

MUM 2630C – SOUND FOR MEDIA
Credit: 3 / Hours per week: 4
An introduction to the principles of sound recording with an emphasis on media applications. Students will work on practical projects that will familiarize them with the basic hardware and software used in professional settings.

POS 2041 – US Government
Credit: 3 / Hours per week: 3

Semester 6 (1 credit)

DIG 2943 – INTERNSHIP IN DIGITAL MEDIA
Credit: 1 to 4 / 80 hours per credit
Prerequisites: Satisfactory completion of all mandated courses in reading, math, English, & EAP; a min. 2.0 institutional or overall GPA; and 12 credits, incl. a min. grade of C in [DIG 2284C](#) or [DIG 2342C](#) or [DIG 2561C](#). The Program Director/Program Chair/Program Coordinator or Internship Workforce Office has the discretion to provide override approval as it relates to the waiver of required program/discipline-related courses; This course is a planned work-based experience that provides students with an opportunity to fine-tune skill sets learned in coursework and enhance workplace skills through supervised practical experience related to their career objectives. Each earned credit hour of internship requires a minimum of 80 clock hours of work. Multiple credit course. May be repeated for credit, but grade forgiveness cannot be applied.

Electives

DIG 2100C – WEB ESSENTIALS
Credit: 2 / Hours per week: 3
Students become familiar with essential concepts used to employ critical thinking and basic programming skills to create standards compliant web sites. Students also learn the importance of usability, accessibility, and web standards when creating projects.

DIG 2930C – SELECTED TOPICS IN DIGITAL MEDIA
Credit: 1 to 3 / Hours per week: 1 to 3
For students who are interested in advanced topics in digital media technology. May include lab and/or field work as part of the class, depending on topic. Multiple credit course. May be repeated for credit, but grade forgiveness cannot be applied.

DIG 2292C – DIGITAL POST-PRODUCTION
Credit: 3 / Hours per week: 4
Prerequisite: Minimum grade of C in [DIG 2030C](#) or departmental approval A detailed exploration into editing theory and post-production tasks. Includes instruction in color correction and authoring interactive designs for motion picture distribution.

DIG 2950C – DIGITAL MEDIA PROJECT
Credit: 3 / Hours per week: 4
Prerequisites: Minimum grade of C in [DIG 2284C](#) or [DIG 2342C](#) or [DIG 2561C](#); or department approval. Students will participate in selected projects for clients internal and external to the college, creating video and motion graphic content.

DIG 2941 - INTERNSHIP EXPLORATION IN DIGITAL MEDIA
Credit: 1 to 4 / 80 hours per credit

DIG 2943 – INTERNSHIP IN DIGITAL MEDIA
Credit: 1 to 4 / 80 hours per credit

Tech Certificates

DIGITAL VIDEO FUNDAMENTALS - 12 CREDITS
DIG 1940 - Professional Development for Digital Media
DIG 2000C - Introduction to Digital Media & Design
DIG 2030C - Digital Video and Sound
MUM 2630C - Sound for Media

WEBCAST MEDIA - 12 CREDITS
DIG 1940 - Professional Development for Digital Media
DIG 2000C - Introduction to Digital Media & Design
MUM 2630C - Sound for Media
TPA 2257C - Audio Visual Production

WEBCAST TECHNOLOGY - 24 CREDITS
DIG 1940 - Professional Development for Digital Media
DIG 2000C - Introduction to Digital Media & Design
DIG 2030C - Digital Video and Sound
DIG 2109C - Digital Imaging Fundamentals
DIG 2430C - Digital Storytelling
DIG 2941 - Internship Exploration in Digital Media
MUM 2630C - Sound for Media
TPA 2257C - Audio Visual Production

DIGITAL MEDIA VIDEO PRODUCTION - 12 CREDITS
DIG 1940 - Professional Development for Digital Media
DIG 2000C - Introduction to Digital Media & Design
DIG 2030C - Digital Video and Sound
DIG 2430C - Digital Storytelling